



Dealer procedures with Final Hand Bonus

These procedures are for a single deck hand held game.

1. The game is opened in the same fashion as single deck blackjack.
2. An automatic shuffler can be employed to ensure non-stop play.
3. Prior to dealing a cut is randomly offered to a player (as in blackjack) or the dealer makes the cut.
4. Each player **must make** a ("blind") ante bet within the designated minimum – maximum limits.
5. In addition, before dealing proceeds, players may make one of the optional Bonus Bets within the designated min – max limits. **Only one of the two bonus bets shown on the layout may be placed.** The bonus bet is an **independent and separate bet** from the "blind" ante bet and the amount bet may be different than the "blind" ante amount.
6. Once all the players have placed their antes and **one** optional bonus bet, the dealer proceeds.
7. The dealer will then pick up the deck and hold it in his left hand, using a grip that protects the cards from exposure. Working sequentially from first to third base, the dealer will deal one card to each player, then one card to himself, then a second card to each player, then a second card to himself. All cards will be dealt face down. The dealer's cards will be placed one on top of the other and ("boxed"), so that one card is directly on top of the other. If the particular house utilizes pitch dealing the dealers pitch the cards to the players. If all dealers are not pitch proficient, then they will deal the first lap by setting the players' first cards directly in front of the corresponding bets. On the second lap, the dealer will use each player's second card to scoop up the first and toss both cards over the bets to the player. For game security, it is recommended that players only be allowed to handle the cards with one hand and keep the cards over the table at all times.
8. After examining their hole cards, players must execute one of three options:
 - A. Fold and lose their ("blind") ante. This is indicated by placing their two hole cards face down in front of their ("blind") ante bet without making a raise bet.
 - B. Raise the "blind" ante bet by betting five times (5X) the ante bet. The player must place his raise bet within the "5X raise" space.
 - C. Raise the ("blind") ante bet by betting "All-In" 10 times (10X) the ante bet. The player must place his raise bet within the "10X All-In" space.
(A player must raise 5X OR 10X NOT BOTH 5X AND 10X.)

9. Once the player has completed a 5X or 10X raise bet, he slides his two hole cards under his raise bet, thus indicating to the dealer that he has completed his betting decision. It is the dealer's responsibility to examine all raises and ensure that they are the appropriate amount.
10. After the players have completed their decisions and not before, the dealer reveals hands that were folded, from third base to first base, collects the "blind" antes. The dealer will pay off or collect "**Player's Hole Card Bonus Bets**" (a player wins a "Player's Hole Card Bonus Bet" if his folded hand qualifies against the pay table displayed on the layout) from players placing this as their **one** optional bonus bet. If the player chose to bet the "**Final Hand Bonus Bet**" as their **one** optional bonus bet, he will remain eligible to play on to determine the outcome of his bet once all community cards are revealed. So, in this case, the dealer slides the player's hole cards, face up, over the "Player's Hole Cards Bonus Bet" on the layout.
11. The dealer then examines his hole cards and reveals them by placing them face up, one on top of the other and then sliding the top card off of the bottom card, thus creating a dramatic reveal.
12. The dealer announces the value of his hole cards and which ("raise") bets he qualifies against. For instance, should the dealer reveal an Ace and a three he would announce; "Dealer has 14. I call all 5 times raises and fold against 10 times raises".
13. To continue play, the dealer must qualify to play against players who have raised:

Dealer Qualifying Hands

5X Raise:

Any pair OR total value of 13 or higher*

10X Raise:

Any pair OR total value of 17 or higher*

* Value determined as in blackjack (Ace is always 11)

14. If the dealer does not qualify ("call") against any of the ("raise") bets, he will ("fold") and will reveal each player's hole cards, from third to first base, immediately paying all "blind" ante bets. Raise bets are not paid since, as in Hold'Em Poker, the dealer did not qualify ("call") the raise. If a player **has not bet** the "Final Hand Bonus Bet" his cards are collected and discarded at the end of each transaction. However, **if he did bet** the "Final Hand Bonus Bet", the dealer slides his hole cards, face up, over the "Blind Ante" space on the layout. Next, the 5 community cards are dealt, as described in #18 below, to determine "Final Hand Bonus Bet" winners and losers. Once the community cards are dealt, the dealer collects all losing "Final Hand Bonus Bets" and pays all winning bets, while collecting hole cards from third to first base.
15. If the dealer qualifies ("calls") any raise bets, the dealer will reveal the players' hole cards from third to first base and will slide the players' hole cards face up, over the "Blind Ante" space on the layout.

16. Should the dealer qualify ("call") against 5X raises but not against 10X raises, all 10X raises are resolved immediately, from third to first base and the transaction is handled as described within #14 above. The deal then continues.
17. If the dealer qualifies ("calls") against all players who have raised, 5X or 10X, the deal will continue.
18. The dealer will discard or "burn" the top card on the deck and will announce and then reveal the "flop" (three community cards) followed by another "burn", the announcement and revealing of the "turn" or fourth community card, followed by the last burn card and the announcement and revealing of the "river", the last community card. All five community cards are turned face up in the middle of the table. Between the "turn" and the "river", the dealer will pat the table with his/her hand to signal the players of the next card. The dealer should describe all hands as they progress toward winners and losers.
19. Once all five community cards have been announced and revealed, the dealer announces his best five-card hand.
20. If a player's best five-card poker hand beats the dealer's best five-card poker hand, the player wins his ante and his raise bet. Paid at even odds from back to front.
21. The dealer then pays all the players' winning bets and collects all losing bets from third to first, while announcing the player's best five-card hand.
22. **In addition**, the dealer simultaneously pays all winning and collects all losing "Final Hand Bonus Bets".
23. After each transaction is completed, the hole cards are swept from the table and replaced in the deck.
24. Any hand tying the dealer's best five-card hand is considered a "push".
25. The dealer collects a freshly shuffled deck and begins the process anew.